

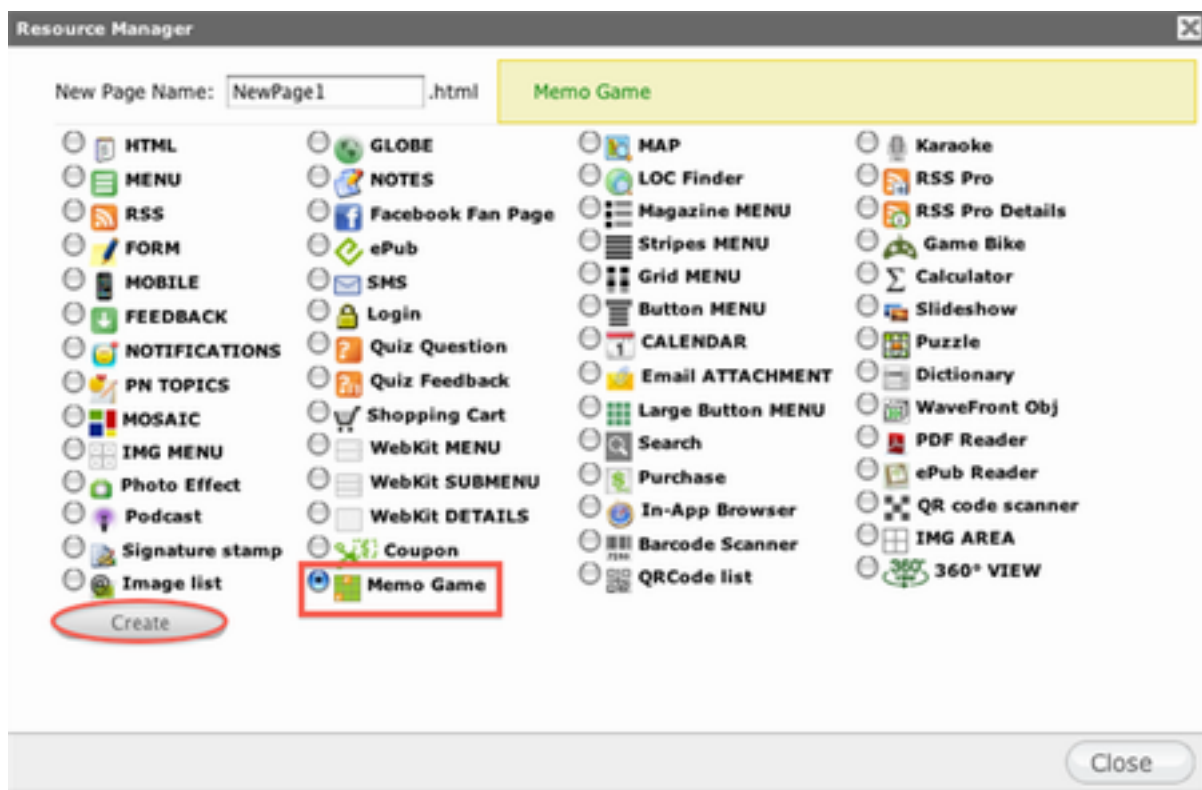


Memo Game tutorial

To add a Memo Game into your app please follow this tutorial.

1) To add a Memo Game into your app go to the App Dashboard -> Edit Pages -> (+) To add a New Page

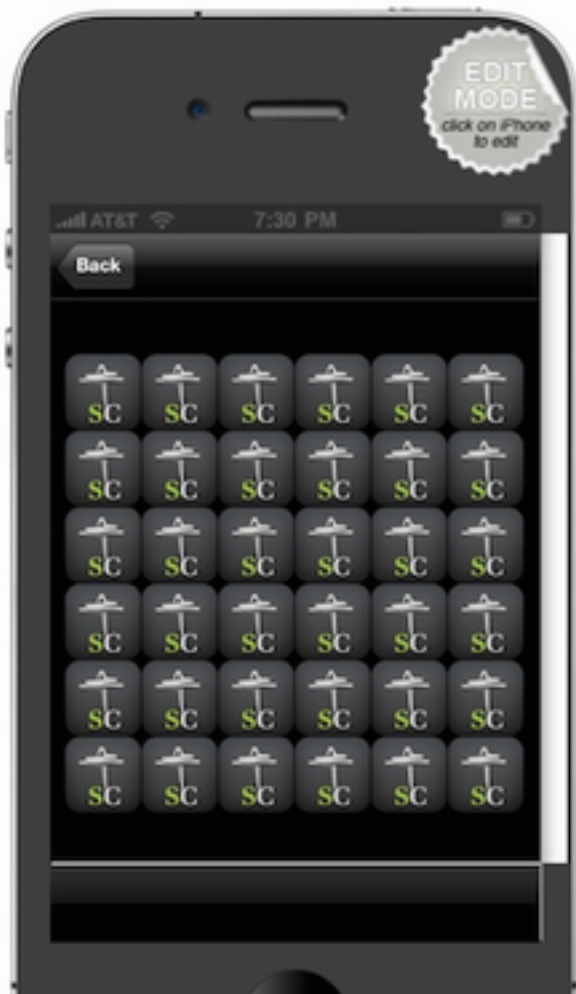
Choose Memo Game page type, give a name for this page and press Create button.



2) Next step will be to choose an image file from the resource manager for Hidden Images in game.

****NOTE:** Memo Games uses 100p x 100p images, otherwise our system will auto resize your picture to fit in 100 x 100 cell.

Also you need to create new resource files by pressing on Add (+) button or delete the resources you do not need by pressing Delete (-) button.



Edit Memo game Page

tab4.html

This is Memo game page. To convert this page to a different type click [Convert](#).

Save **Done**

Memo game Resources

Hidden:

+ **-** **Delete a resource**

Add a resource for Game

NOTE: The page displayed in iPhone simulator on the left is for illustration purposes ONLY. It is just a combination of images and there are NO clickable areas. Please test this page through [SeattleClouds app](#).

Annotations: "Add image from RM for Hidden Images." points to the "Hidden:" field. "Delete a resource" points to the minus sign. "Add a resource for Game" points to the plus sign.

3) Add an image from Resource Manager for every Resource.



****NOTE:** You need 18 resources for an iPhone/iPod Memo Game (6x6) or 28 resources for iPad (7x8).

4) Press SAVE

Now you can try your game using Application application.

My game look like this:

